



Supernova Open Meeting and Travellers Trophy Event 28th & 29th May 2016 at Exe Sailing Club



Sailing Instructions

1 Schedule of Races

Sat 28th	Briefing at 11.30	Launch 12.00	Start approx 13.00	3 races back to back Approx 45 min each race	HW at 11.28 3.1m	LW at 17.17 0.9m
Sun 29th	Briefing at 09.30	Launch 10.00	Start approx 11.00	3 races back to back Approx 45 min each race	HW at 12.21 3.0m	LW at 18.13 1.1m

1.1 On each day the races will be sailed back to back where possible. To alert competitors that another start sequence is about to begin, the Committee boat may display Flag Q with one sound signal approximately 4 minutes before the warning signal for the next race.

2 Rules

Racing will be governed by the "Rules" as defined in the Racing Rules of Sailing, the Notice of Race, and these Sailing Instructions. In the event of there being any conflict between the aforementioned, these Sailing Instructions will take precedence at all times.

3 Notices to Competitors

Notices to competitors will be posted on the notice board, in the downstairs room of the Clubhouse, which will also be used for registration.

4 Changes to Sailing Instructions

- 4.1** Any changes to the Sailing Instructions will be posted 90 minutes before the advertised start time, or actual start time, whichever is later and flag L will be flown on the ESC flag pole which is situated on the veranda on the seaward side of the Club.
- 4.2** Any change to the planned schedule of races will be posted on the notice board by 20.00 on the day before it will take effect.

5 Signals made Ashore

- 5.1** Signals made ashore will be displayed on the ESC flagpole as in 4.1 above
- 5.2** When flag AP is displayed ashore, racing is postponed. The Class flag will be hoisted 1 minute after the removal of the AP signal.
- 5.3** Hoisting the Class flag with two sound signals means the designated fleet is allowed to leave the shore and proceed to the race area where one or more races will be held. The warning signal for the first race will not be made less than 60 minutes after the Class flag is hoisted.

6 Class Flag

The Class flag of the Supernova will be used

7 Racing Area

Courses will be set in Lyme Bay, South of the Pole Sand. The Race Committee may in consultation with the Supernova Association move the race area to a more suitable location. Competitors will be informed either before or at the latest at the pre race briefing.

8 Courses

- 8.1** The courses are shown in Appendix A and Appendix B. Each diagram shows the approximate position of each mark, the order in which the marks are to be passed, and the side on which mark is to be left on rounding. The final decision on which course is to be sailed rests with the Principle Race Officer (PRO).

8.2 No later than the first warning signal, the race committee boat will display the course number to be sailed, the approximate compass bearing of the first leg, and the number of laps to be sailed.

9 Marks

The course will be marked using large orange cylindrical buoys for the main marks with yellow pillar buoys used as supplementary marks as necessary.

10 The Start

10.1 Races will be started using RRS 26 with the warning signal 5 minutes before the starting signal (5, 4, 1, go)

10.2 The start and finish line for each course is shown on the course diagrams. The line will be between a mast on the committee boat flying an orange flag and a yellow pillar buoy marking the end of the start line.

10.3 A boat starting later than 4 minutes after her starting signal will be scored Did Not Start without a hearing. This changes rules A4 and A5.

10.4 Recall signals will be made in accordance with Rule 29.

10.9 In the event of a general recall, it is likely that the PRO will move to a Black Flag start in accordance with Rule 30.3

11 Gate Starts – If Used

11.1 Flags will be displayed as for normal starts, with timings as in 10.1 above.

11.2 Where a gate start is to be used, competitors will be so advised at the briefing and flag G will be displayed on the Committee Boat. The Pathfinder Boat for the first Gate Start will be nominated by the Race Committee and the sail number will be shown on the Committee Boat board. In subsequent Gate Starts, the Pathfinder will be the boat which finished 10th in the previous race.

11.3 A yellow pillar buoy will be laid approximately 20m to windward of the Committee Boat. This marks the leeward end of the gate.

11.4 The length of time the gate will be open will be advised to competitors at the briefing. However, the PRO may vary this according to the prevailing conditions at sea. Either way, the time will be displayed on the Committee Boat.

11.5 Any competitor who hinders either the Pathfinder or the Gate Boat will be disqualified from that race or any subsequent restart of that race, and must leave the race area.

11.6 The Pathfinder will, during the opening of the Gate, take priority over all other boats despite sailing on port tack.

11.7 When the opening of the gate has been achieved, the Gate Boat will stop, lower flag G and make a single sound signal. At this point the Pathfinder Boat may tack onto starboard or to continue on port.

11.8 All competitors except the Pathfinder, must start by crossing the line between the Pillar buoy marking the beginning of the line and the rear of the Gate Boat.

11.9 Once the Gate Boat has stopped and lowered flag G, Competitors who have still to start will have a further two minutes to cross the line. Boats attempting to cross the line after this time will be considered as DNS.

12 Shorten Course

A shortened course shall be signalled by flag S with 2 sound signals before the leading boat crosses the leeward mark of the course. Pass this mark to port and proceed to the finishing line.

13 The Finish line

13.1 Will be between the Committee boat displaying a blue flag and a yellow pillar buoy as per course diagram.

14 Time limits

- 14.1** The time limit for the lead boat will be 70 minutes. If no boat has passed Mark 1 within 25 minutes, the race will be abandoned. Failure to meet the times stated will not be grounds for redress. This changes rule 62.1(a)
- 14.2** Boats failing to finish within 20 after the first boat finishes or within the time limit, whichever is later, will be scored 'DID NOT FINISH'. This changes rule 35 and A4

15 Protests and Requests for Redress

- 15.1** Protest forms will be made available via the Beach Master and returned to the Beach Master
- 15.2** The protest time limit is 90 minutes after the last boat has finished the last race of the day.
- 15.2** Notices will be posted no later than 30 minutes after the protest time limit to inform competitors of hearings in which they are parties or named as witnesses

16 Scoring

- 16.1** The RRS Low point scoring system of Appendix A will be used to award points and resolve ties.
- 16.2** Three races are required to be completed to constitute a series.
- 16.3** If six races are sailed then there will be one discard.

17 Safety Regulations

- 17.1** Adequate personal buoyancy shall be worn at all times when afloat except briefly while changing or adjusting clothing or personal equipment. This amends rule 40.
- 17.2 Check-out and check-in.** The requirements of this instruction are specified for the safety of competitors.
- (a) The tally control point to check-out and check-in will be sited outside the downstairs room of the Club house, seaward side.
- (b) Tallies comprise numbered rubber wristbands. Numbers will be allocated at registration, and posted on the official notice board. Tallies shall be worn visibly, over clothing, on the right wrist at all times while afloat.
- (c) Competitors shall check-out before racing by collecting their tallies.
- (d) Competitors shall check-in immediately on return to shore after racing, by returning their tally to the tally control.
- (e) Boats whose crew fail to comply may accept an alternative penalty for the first infringement by making a donation of £5 to the local Exmouth RNLI. Otherwise the penalty will be 2 points added to the boat's series score without a hearing for each infringement. A list of boats that have infringed will be posted on the official notice board before the protest time limit. This changes rule 63.1
- 17.3** A competitor that retires from a race shall notify either one of the race support boat crews or the race committee boat crew as soon as possible and prior to returning to Exe Sailing Club.
- 17.4** Where the race committee considers that a competitor is in difficulty it may instruct the competitor to accept outside assistance, or to abandon their boat and board a support boat. Failure to obey safety instructions will be grounds for disqualification from open event. This alters rule 63.1

18 Equipment and Measurement Checks

Boats will comply with measurement and other class rules as specified by the Supernova Dinghy Class Association. A boat or equipment may be inspected at any time for compliance with the Class rules and sailing instructions.

19 Boat Parking

All boats will be kept within the area of ESC dinghy and/or car park. The road base should stay in your allocated space and the launching trolley and boat stored on top.

20 Disclaimer of Liability

Competitors participate in the regatta entirely at their own risk (see rule 4, decision to race).

The organising authority of Exe SC, including its Officers and members will not accept any liability for material damage or personal injury or death sustained in conjunction with or prior to, during, or after the regatta.

21 Insurance

Each participating boat shall be adequately insured, in particular against third-party claims of at least £2 million.

22 Prizes

Prizes will be awarded to 1st, 2nd and 3rd place boats. Other prizes may be awarded at the discretion of the organising authority.